

Jia Shi

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EDUCATION

Tsinghua University

2019.9-2024.7

Bachelor of Architecture, GPA 3.6

WORK EXPERIENCE

THAD, Beijing, China

2023.5-2023.8

◆ **Sports Center Design**

Completed the project design to be presented to the client's government.

ZAD, Zhuhai, China

2022.7-2022.9

◆ **Hospital Design**

Drafted part of the construction drawings for the staircase and facade and was involved in the detailed design.

PROGRAM EXPERIENCE

Tencent Program, work project

2024.8-2024.11

- ◆ Participated in the design optimization work for a short video app.
- ◆ Made design and adjustments to the details and interaction points within the app.

Kaihua Temple VR, School work

2024.3-2024.7

- ◆ A project sponsored by the National Art Fund.
- ◆ Produced a complete VR experience to showcase the historical changes in the development of an ancient temple.

Shadowho Game Design, Leihuo makers game-making competition

2023.11

- ◆ Teamed up with several other classmates.
- ◆ Responsible for level and art design.

Building Construction Game for the Ancient Village, School work

2023.9-2023.12

- ◆ Collected the historical changes in the ancient Zhuang village's architecture and made a game to display them.

COMMUNITY WORK

Rural Revitalization

2022.7-2022.8

- ◆ Went to Conghua, Guangzhou, where we collaborated with the local government to conduct interviews and user research in the villages. We produced a rural revitalization report.

Hearing-impaired Population Research

2022.2-2022.3

- ◆ Visited the Guangdong Disabled Persons' Federation, various medical institutions, and schools for disabled

individuals. Analyzed the issues faced by the disabled community.

AWARDS

Second Prize, Leihuo Makers Game Competition 2023.11

- ◆ A game competition.

Second Prize, Outstanding Team for Social Practice, Tsinghua University 2022.7-2022.8

- ◆ Produced a rural revitalization report for local government.

Third Prize, Outstanding Team for Social Practice, Tsinghua University 2022.2-2022.3

- ◆ Analyzed the issues faced by the disabled community.

SKILLS

DESIGN: Rhino, Grasshopper, SketchUp, CAD, PS, AI, Figma

GAME: Unreal Engine, Unity

Language: TOEFL 106